2022 IMPROVEMENTS

PLATE DISCIPLINE

	PA	K%	BB	BB%
Pre-Training (2021 season)	1,328	16.9%	103	7.8%
Post-Training (2022 season, % Improvement)	1,535	14.9% (-12%)	142 (+38%)	9.3% (+19%)

HITTING STATS

	AB	AVG	OBP	SLG	OPS	XBH	HR%
Pre-Training (2021 season)	1,164	0.244	0.316	0.346	0.662	70	1.6%
Post-Training (2022 season, % Improvement)	1,324	0.258 (+6%)	0.342 (+8%)	0.367 (+6%)	0.709 (+7%)	86 (+23%)	1.9% (+19%)

VIZUAL EDGE
Winning is in Sight

THE CORE-SIX SOFTBALL
VISUAL SKILLS

VIZUAL EDGE
Winning is in Sight

ALIGNMENT

Proper alignment enables the ability to perceive the true location of an object, rather than in front or behind it

- Timing at the plate
- Barrel contact

CONVERGENCE

Ability to focus on objects within close proximity and judge their movement.

- Ability to focus on incoming pitches
- Consistency in contact

RECOGNITION

Ability to observe, process and recall a series of visual targets, and respond properly.

- Pitch identification
- Swing decisions & overall softball IQ

DEPTH PERCEPTION

Uses both eyes to locate objects in space to judge their distance, speed, and direction

- Timing at the plate
- Judging the spin, speed & trajectory of the ball

DIVERGENCE

Ability to locate objects in the distance, impacting an athlete's ability to anticipate and react.

- Locating the ball out of the pitcher's hand
- Early pitch/spin detection

TRACKING

Ability to follow an object while continuously monitor all other aspects of the game

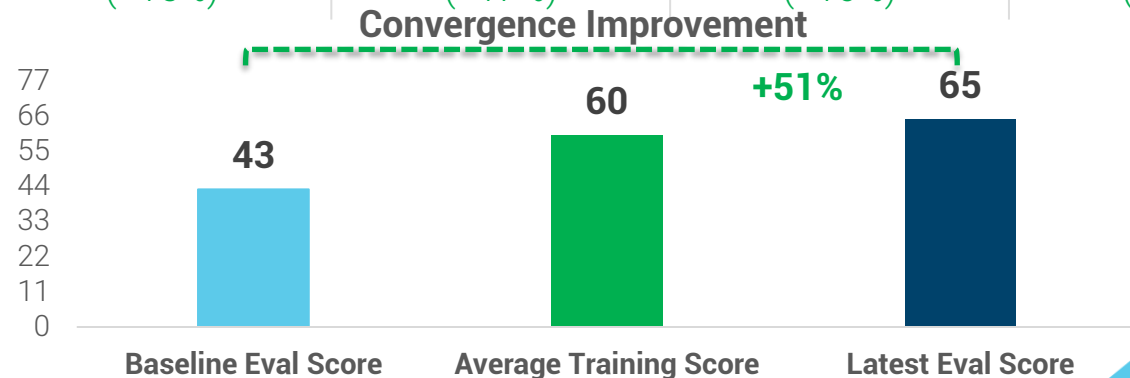- Overall reaction time & ability to follow the ball in the air

PLAYER HIGHLIGHT
PLAYER #1

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	77.8	43	11	0.92s, 83%	0.64s, 94%
Average Training (Weighted based on difficulty)	-	60	32	0.72s, 84%	0.56s, 94%
Latest Evaluation (% Improvement from baseline)	81.0 (+4%)	65 (+51%)	15 (+36%)	0.76s, 81% (17% quicker)	0.51s, 94% (20% quicker)

	AB (PA)	AVG	SLG	OBP	OPS	BB%
Pre-Training (2020 & 2021 seasons)	197 (215)	0.355	0.406	0.395	0.801	5.6%
Post-Training (2022 season, % Improvement)	163 (185)	0.405 (+14%)	0.466 (+15%)	0.464 (+17%)	0.930 (+16%)	7.6% (+36%)

- 12 training **sessions** completed
- 82 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement
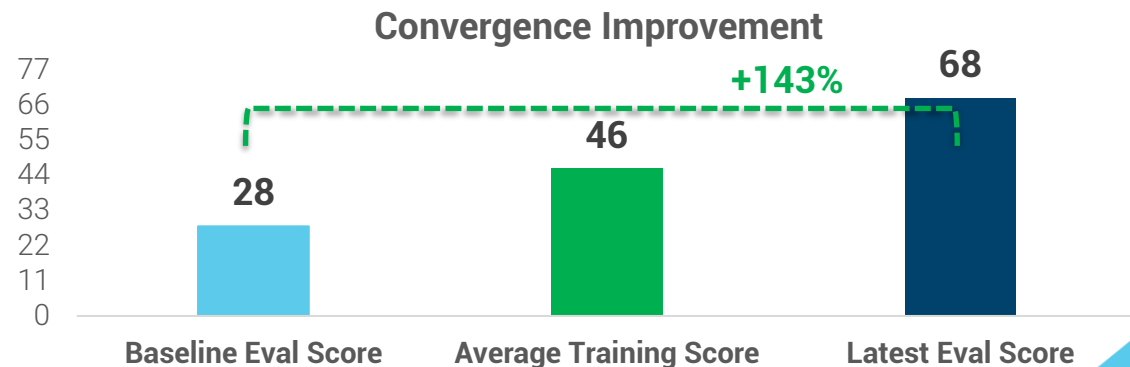
	Baseline Eval Score	Average Training Score	Latest Eval Score
	43	60	65

+51%

PLAYER HIGHLIGHT
PLAYER #2

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	74.0	28	33	0.74s, 85%	0.55s, 88%
Average Training (Weighted based on difficulty)	-	46	47	0.60s, 95%	0.55s, 90%
Latest Evaluation (% Improvement from baseline)	89.0 (+20%)	68 (+143%)	44 (+33%)	0.44s, 100% (41% quicker)	0.51s, 91% (7% quicker)

	AB (PA)	SLG	OPS	K%	HR	HR%
Pre-Training (2021 season)	121 (139)	0.504	0.903	12.9%	4	3.3%
Post-Training (2022 season, % Improvement)	135 (158)	0.548 (+9%)	0.922 (+2%)	12.7% (-2%)	10 (+150%)	7.4% (+124%)

- 16 training **sessions** completed
- 117 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement
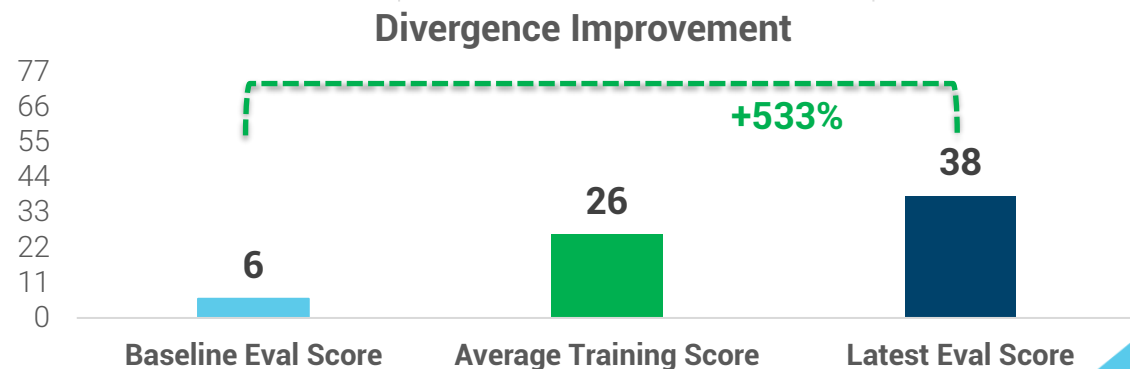
+143%

68
46
28

Baseline Eval Score — Average Training Score — Latest Eval Score

PLAYER HIGHLIGHT
PLAYER #3

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	73.5	22	6	1.05s, 78%	0.58s, 88%
Average Training (Weighted based on difficulty)	-	23	26	0.59s, 94%	0.56s, 88%
Latest Evaluation (% Improvement from baseline)	79.2 (+8%)	24 (+9%)	38 (+533%)	0.51s, 100% (51% quicker)	0.47s, 92% (19% quicker)

	AB (PA)	AVG	SLG	K%
Pre-Training (2021 season)	122 (146)	0.197	0.311	12.3%
Post-Training (2022 season, % Improvement)	131 (148)	0.229 (+16%)	0.313 (+1%)	11.5 (-7%)

- 37 training **sessions** completed
- 267 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time.
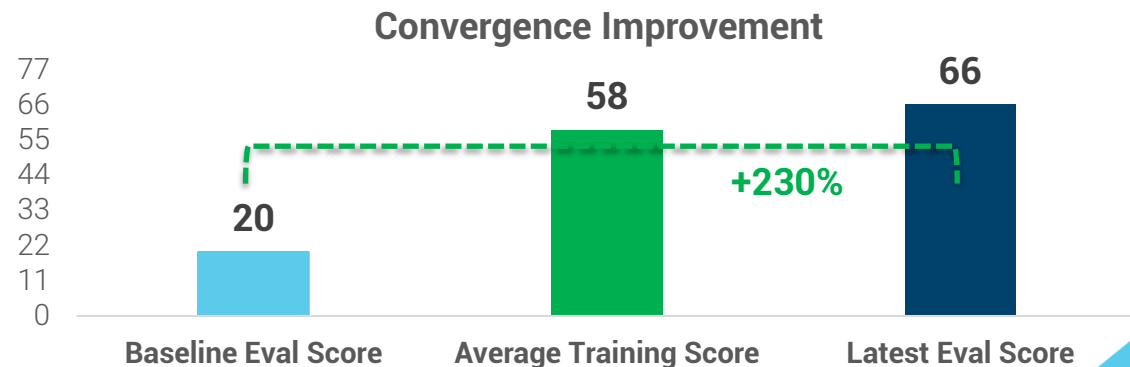Tracking – 0.60s flash time

Divergence Improvement

+533%

Baseline Eval Score	Average Training Score	Latest Eval Score
6	26	38

PLAYER HIGHLIGHT
PLAYER #4

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	71.0	20	36	1.44s, 55%	0.65s, 94%
Average Training (Weighted based on difficulty)	-	58	44	0.80s, 94%	0.63s, 91%
Latest Evaluation (% Improvement from baseline)	91.4 (+29%)	66 (+230%)	50 (+39%)	0.74s, 96% (49% quicker)	0.57s, 92% (11% quicker)

	AB (PA)	AVG	SLG	OBP	OPS	BB%	K%
Pre-Training (2021 season)	101 (108)	0.238	0.396	0.262	0.658	3.7%	19.4%
Post-Training (2022 season, % Improvement)	127 (153)	0.268 (+13%)	0.417 (+5%)	0.371 (+42%)	0.788 (+20%)	11.1% (+200%)	11.1% (-43%)

- 24 training **sessions** completed
- 167 training **exercises** completed

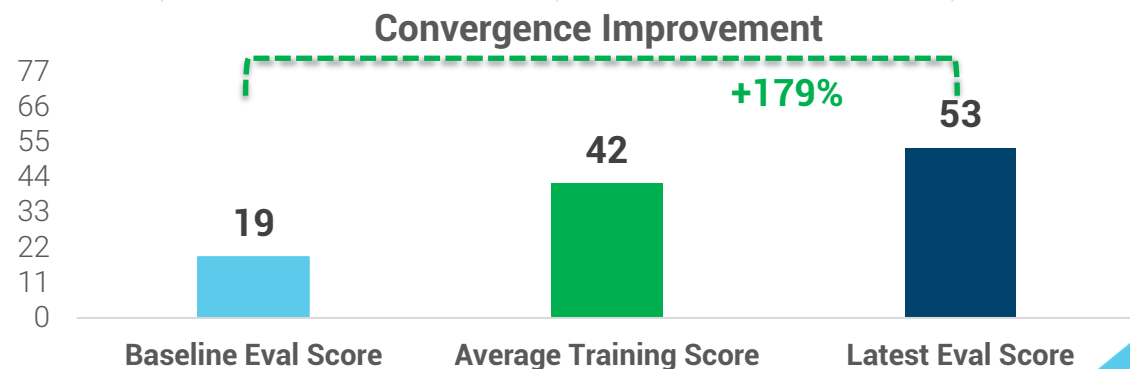*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement

Baseline Eval Score	Average Training Score	Latest Eval Score
20	58	66

+230%

PLAYER HIGHLIGHT
PLAYER #5

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	71.3	19	28	1.03s, 78%	0.54s, 95%
Average Training (Weighted based on difficulty)	-	42	42	0.75s, 92%	0.58s, 95%
Latest Evaluation (% Improvement from baseline)	84.9 (+19%)	53 (+179%)	37 (+32%)	0.78s, 92% (25% quicker)	0.52s, 94%

	AB (PA)	AVG	OBP	BB%	K%
Pre-Training (2021 season)	107 (116)	0.224	0.265	4.3%	23.3%
Post-Training (2022 season, % Improvement)	92 (100)	0.239 (+7%)	0.293 (+11%)	5.0% (+16%)	19.0% (-18%)

- 24 training **sessions** completed
- 174 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement
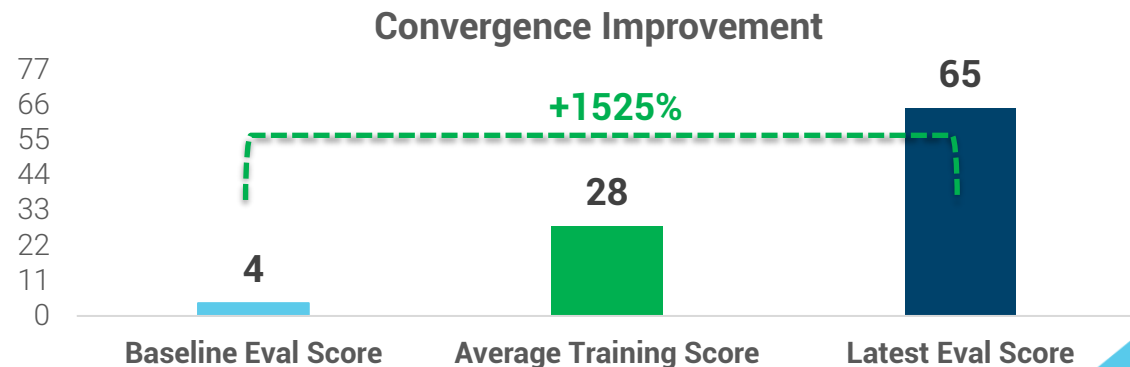
+179%

19	42	53
Baseline Eval Score	Average Training Score	Latest Eval Score

PLAYER HIGHLIGHT
PLAYER #6

	Edge Score	Convergence	Recognition*	Tracking*
Baseline Evaluation	72.5	4	0.97s, 83%	0.59s, 83%
Average Training (Weighted based on difficulty)	-	28	0.61s, 93%	0.55s, 95%
Latest Evaluation (% Improvement from baseline)	82.0 (+14%)	65 (+1525%)	0.51s, 100% (47% quicker)	0.55s, 99% (7% quicker)

	AB (PA)	BB	BB%	K	K%	2B
Pre-Training (2021 season)	117 (138)	15	10.9%	25	18.1%	0
Post-Training (2022 season, % Improvement)	148 (184)	29 (+93%)	15.8% (+45%)	24 (-4%)	13.0% (-28%)	8 (+8)

- 18 training **sessions** completed
- 129 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement
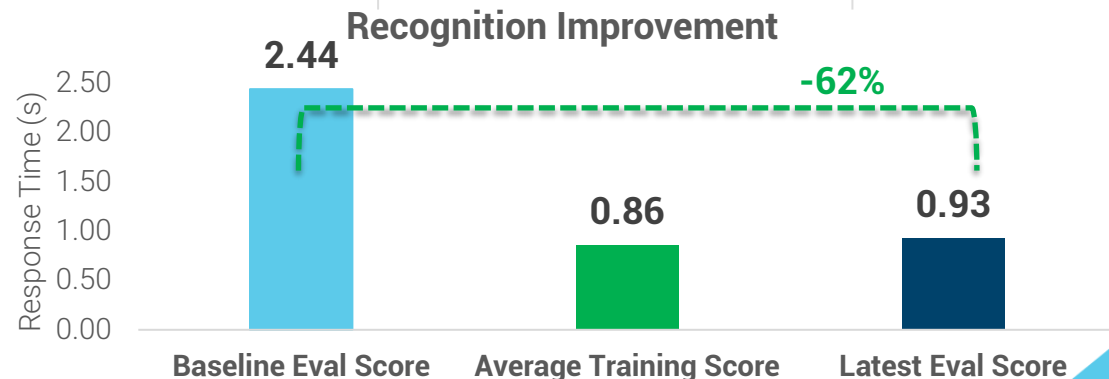

+1525%

Baseline Eval Score	Average Training Score	Latest Eval Score
4	28	65

PLAYER HIGHLIGHT
PLAYER #7

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	66.0	40	28	2.44s, 40%	0.74s, 93%
Average Training (Weighted based on difficulty)	-	46	29	0.86s, 79%	0.57s, 93%
Latest Evaluation (% Improvement from baseline)	87.6 (+33%)	63 (+58%)	34 (+21%)	0.93s, 79% (62% quicker)	0.54s, 95% (28% quicker)

	AB (PA)	BB	BB%	K%
Pre-Training (2021 season)	63 (70)	5	7.1%	20.0%
Post-Training (2022 season, % Improvement)	81 (93)	9 (+80%)	9.7% (+37%)	19.4% (-3%)

- 18 training **sessions** completed
- 132 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time
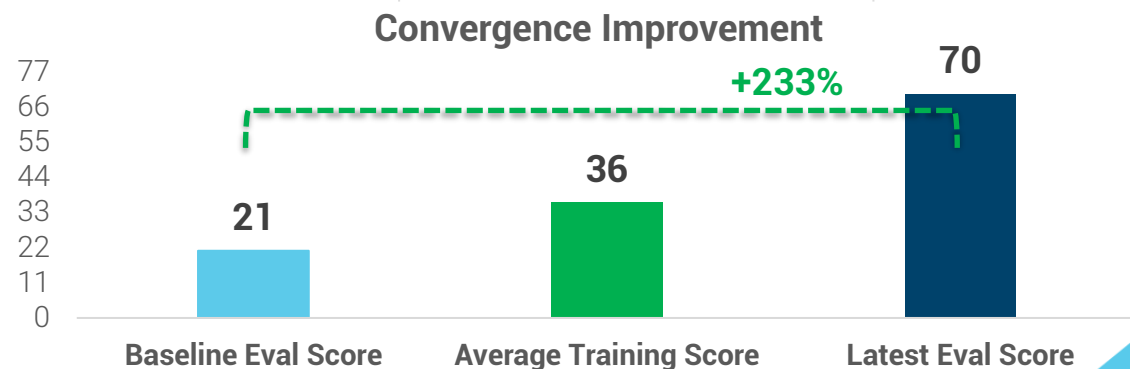
Recognition Improvement

Response Time (s)

2.44	0.86	0.93
Baseline Eval Score	Average Training Score	Latest Eval Score

-62%

VIZUAL EDGE
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PLAYER HIGHLIGHT
PLAYER #8

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	81.3	21	43	0.85s, 96%	0.62s, 99%
Average Training (Weighted based on difficulty)	-	36	37	0.67s, 93%	0.56s, 94%
Latest Evaluation (% Improvement from baseline)	86.6 (+7%)	70 (+233%)	41	0.65s, 89% (24% quicker)	0.55s, 96% (11% quicker)

	AB (PA)	K	K%	BB%
Pre-Training (2021 season)	125 (153)	14	9.2%	9.2%
Post-Training (2022 season, % Improvement)	78 (99)	8 (-43%)	8.1% (-12%)	12.1% (+32%)

- 19 training **sessions** completed
- 126 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Convergence Improvement

PLAYER HIGHLIGHT
PLAYER #9

VIZUAL EDGE
Winning is in Sight

	Edge Score	Convergence	Divergence	Recognition*	Tracking*
Baseline Evaluation	71.7	16	36	1.96s, 76%	0.66s, 99%
Average Training (Weighted based on difficulty)	-	34	32	0.95s, 90%	0.60s, 93%
Latest Evaluation (% Improvement from baseline)	81.7 (+14%)	28 (+75%)	45 (+25%)	0.97s, 83% (51% quicker)	0.63s, 93% (4% quicker)

	AB (PA)	AVG	SLG	OBP	OPS	K%
Pre-Training (2021 season)	32 (35)	0.094	0.125	0.171	0.296	31.4%
Post-Training (2022 season, % Improvement)	77 (87)	0.208 (+121%)	0.286 (+129%)	0.282 (+65%)	0.568 (+92%)	19.5% (-38%)

- 15 training **sessions** completed
- 103 training **exercises** completed

*Only standard evaluation settings: Recognition – 3 medium arrows, 0.60s flash time. Tracking – 0.60s flash time

Recognition Improvement